

Reminders

Please don't hesitate if you have any questions or concerns. I'd love to hear from you.

Author Study Unit Dr. Seuss

Science & Nature Studies

March Winds/Lion vs. Lamb Graph

Robotics/Computers

Mondays & Thursdays

Literacy Blocks

The Alpha-Tales Series – Letter Pp

The Three Little Pigs

If You Give a Pig a Pancake

Pancakes for Breakfast

Hi, Pizza Man!

What Pet Should I Get?

One Fish, Two Fish, Red Fish, Blue Fish

This Week's Focus

Fine Motor Skills Development Continues

Number - 12

Letter - Pp

Monday – Introduction to Letter Pp/Number 12

Writing Chart – Letter Pp Phonemic Word List

Extension Activities – Letter Pp/Journal Entry

Class Writing Chart – Introduction to Number 12

Follow-Up Activity - Number 12

<u>Tuesday</u> – Dr. Seuss Pet Day – Bring in your favorite

stuffed animal pet/Wear an animal shirt 😊

Special Snack – Animal Crackers

Show & Tell - "Our Pets"

Literacy Block – What Pet Should I Get?

Literacy Activity – "My Pet"

Shadow Matching – Matching Pets

Phonemic Story Game – Letter Pp

Wednesday - Letter Pp Continues

Literacy Block – If You Give a Pig a Pancake

Story Sequencing – "If You Give a Pig a Pancake"

Creative Fun – Pink Pig Paper Plate Puppet

BIG Book – The Three Little Pigs

Afternoon Literacy Block – Hi, Pizza Man!

Creative Fun - Pizza

Thursday - Dr. Seuss Continues/Wear Blue & Red

Special Snack – Goldfish

Literacy Block –

One Fish, Two Fish, Red Fish, Blue Fish

Extension Activities - "Sort & Count" and

Goldfish Bowl

Afternoon Literacy Block – Hop on Pop

Extension Activities – "Old Fish, New Fish" Opposite

Matching and "Hop on Pop" Positioning

Friday -Finalize Letter Pp & Number 12

Skill/Listening Activity – "Pig in a Puddle"

Phonemic Drawing Contest – Letter Pp

Afternoon Activity – Finalize Number 12